



GEAR CLUB QLD INC. IA32402

Driver Code of Conduct

Club track days are not race days.

Spirited driving is permitted, however, at all times the safety and wellbeing of fellow drivers and the preservation of their historic cars, shall be the primary consideration.

Drivers must obey all directions and instructions of the Clerk of Course who is in charge of all track activity.

Drivers must continually monitor their mirrors.

Faster cars may only overtake when it can be done safely, usually on the straight. The driver of the slower car is to hold their line while being passed by the faster car.

Note that a faster car (based on the lap times) may be slower on the straight. Any driver caught up to by a following car during the lap, even though they may be faster on the straight, must allow the other car to overtake when it is safe to do so.

Approaching a corner, the leading "on line" car shall have right of way to that corner. The driver of the following car is prohibited from "diving under" into the corner. Drivers shall not overtake in any corner unless waved through by the slower (front) car, and the manoeuvre can be performed safely.

Racing manoeuvres such as baulking, blocking, three abreast on the straight, wheels off tarmac, etc. are not permitted.

Any driver who has an issue with the on-track conduct of another driver must not approach that driver. The procedure for any on-track issue is to report it to the Clerk of Course so that the matter can be addressed appropriately.

Any member considered by the Clerk of Course to be offending this Code may be excluded from the event.

The offending member may also be subject to warning correspondence and further sanctions by the Management Committee.